



## Welcome to the 2019 Spring Pensacola Bay Camporee.

Our 2019 Pensacola Bay Spring Camporee will be held on April 5-7, 2019 at Camp Euchee. The theme of the Spring Camporee will be "Our Scouting Sprit Awakens." The 2019 Pensacola Bay Spring Camporee will be based on Star Wars with a lot of the events incorporating a Star War theme. Your 2019 Pensacola Bay Spring Camporee staff has been busy putting together a fun filled Camporee. Scouts will be using their Scouting Skills, general knowledge and physical abilities during the Camporee. Troop and patrol teamwork, along with lots of Scouting Sprit will be needed to get the most out of the Camporee.

Your 2019 Pensacola Bay Spring Camporee staff has decided to try some new and exciting events. A few of the new and exciting events are Pod Racing, Movie night, a new twist on the cooking event, and a couple of other mystery events.

Also, if you would like to request a certain campsite, you can request the campsite at the bottom of the **Fees Due Page**. We will do our best to grant your campsite request.

Just a couple words about the staff for the 2019 Pensacola Bay Spring Camporee. The staff is made up of Pensacola Bays SPL's, adults and other interested volunteers who wants to make the 2019 Pensacola Bay Spring Camporee the best we can. Planning for the Camporee takes place at the Roundtable during the Troop Leadership Meeting. We are still looking for some more staff members. The more staff we can get, the more events we can do. If, you would like to be on staff, just let me know (Robert Carey), and I will be glad to assign you to an event. If, you have an ideal that would make our Camporee even better, let me know. Finally, anyone who is interested in planning the 2019 Pensacola Bay Fall Camporee, individuals or even a troop, please contact Robert Carey (850-324-2940, email [rjc349@cox.net](mailto:rjc349@cox.net)) or Tim Rodriquez (850-240-3226, email [tkeodl@bellsouth.net](mailto:tkeodl@bellsouth.net)).

Yours in Scouting,

Robert Carey

2019 Pensacola Bay Spring Camporee Chairman

850-324-2940

[Rjc349@cox.net](mailto:Rjc349@cox.net)

# General Information



This Leaders Guide is designed to  
give you some basic information,  
and will be supplemented, as  
we get closer to the actual event.



1. We will be camping at Spanish Trails Scout Reservation, Defuniak Springs, Florida.

Spanish Trails Scout Reservation (STSR)  
31S Pat Covell Road  
Defuniak Springs, Florida 32435

Registration will be at Henson Hall.

2. Check-in Procedures: Units should not arrive before 4:30 pm Friday, April 5<sup>th</sup>, 2019. No check-in or going to campsite before this time. Please have the following information available to be turned in at check-in.
  - a. A unit roster of scouts and adults. (List Boy/ Webelos and Adults on separate pages).
  - b. Name and number of Patrols participating (from online form).
  - c. Pre-registration fee receipt.
  - d. Health forms part "A" and "B" for all attending scouts and adults. These should be kept with the troop.
  - e. If paying at the door, correct change or checks will be accepted. **It is preferred that all troops preregister and pay at the council office. If, you pay at the door, your troop will not be guaranteed a Camporee Patch.**
3. SPL/Unit Leader Meeting: There will be an information meeting and/or a crackle barrel at 9:00 pm on Friday evening. The location will be announced at check-in. The Unit SPL (or acting youth unit leader) and Scoutmaster (or acting adult unit leader) should attend. All units must be represented at this meeting. The final schedule of events, checkout procedure information, and other important information will be distributed at this meeting.
4. Fees: The fee is \$10.00 for every Scout and Adult. T-shirts are \$12.00 each, \$14.00 for 2X large, \$15.00 for 3X large and \$16.00 for Quad extra-large (**preorder only**). **Deadline to order T-shirts is Friday, March 22, 2019.** Please make checks out to "Gulf Coast Council or Boy Scouts of America."
5. Patches: Each registered Scout and Scouter will receive a souvenir patch at check-in. Patches are limited, so make sure you sign up early. Additional patches will be sold after breakfast on Saturday, if there is any left.
6. Medical: If your troop will have trained medical professionals (doctors, paramedics, first responders, etc.), please inform us at check-in.
7. Special Considerations: If you have any Scouts or Scouters that will need special accommodations, use of mobility assistance vehicles or any other concerns, please let us know at least 14 days in advance.

8. Uniforms: Full Scout uniforms are to be worn with shirts tuck in, at general assemblies, campfire and chapel. Activity uniforms consisting of Scout attire and a troop t-shirt (or some scouting t-shirt) must be worn at all other times. *Also, since the theme of the camporee is Star Wars, Scouts and Scouters are encouraged to wear a Star War theme custom. A Star War theme custom is encouraged at general assemblies and at the campfire too.*
9. Cooking: Liquid fuel and compressed gas stoves may be used in accordance with B.S.A. policy. Scoutmasters are responsible for storage of liquid fuel in the campsite area. Charcoal maybe used, but you need to bring your own.
10. Fires: Keep all fires in the existing rings. We will advise you of any weather concerns or other camp restrictions should they need to be updated prior to the event.
11. Water: Water will be available in each campsite.
12. Garbage: Garbage cans are available at the camp for your convenience. At the end of the weekend or when trash is full please bring the trash to the dumpster. All trash is to be taken to the dumpster before checking out on Sunday. We must police our areas and leave them in the condition we found them in or better.
13. Camporee Activities: Saturday will consist of inter-patrol competition events and campfire. Please be sure to stay for the Scout's religious services, awards ceremony and closing on Sunday Morning.
14. Patrols: Patrols will be hiking from one event to another event during the day on Saturday. Please make sure they are properly prepared and outfitted to participate. This should include but not limited to scout essentials, a day pack and water.
15. Campsite Inspections: Judging form will be handed out at check-in. Campsite inspections will start after 10:00 a.m. on Saturday.
16. Judging and Recognitions: Points will be awarded for events, campsite inspections, and bonus participation activities. Awards will be presented at closing ceremony on Sunday morning. For units who must leave early, please let the Camporee Chairman, Robert Carey, know before supper on Saturday, so we can have your awards available before you leave the camporee.
17. Service Projects: If your troop or patrol would like to do a service project during the camporee, let the Camporee Chairman, Robert Carey, know and arrangements will be made to find a service project.
18. Webelos: Webelos are invited to attend the Spring Camporee, if they attend with a troop. Webelos will be able to participate in most of the events. The Camporee Staff encourages troops to invite their local pack to camp with them in order to give the Webelos a small taste of what being a Boy Scout is all about.
19. Camp Departure: Camporee check-out procedures will be provided at Friday's SPL/Unit Leader Meeting. All units are expected to follow the same guidelines of leaving their site clean and taking out their trash. Troops will be on their "Scouts Honor" to leave their campsite better than they found it. Please check out at Hensen Hall before leaving the Camporee. The Camporee officially ends after Closing ceremony on Sunday. All Units must be out of the Camporee site by 11:00 a.m.
20. Events and schedule: Events and schedule are subject to change due to weather and/or other mishaps beyond the control of staff.

# General Spring Camporee Guidelines Include:

Campsite selection: If, your troop would like a certain campsite, make sure you request the campsite at the bottom of the **Fees Due** Page. We will try our best to make your request happen.

Who competes? A troop's/Crew's or Webelos den regularly organized patrols should compete. Each troop's/Crew's will be given a list of all the events and where the events are going to be held at during check-in. Webelos dens will receive the same list during check-in. Kept in mind, some events Webelos will not be able to participate in.

Leadership: The events will be led by different individuals, troops, and crews that have signed up to run an event. Instructions will be presented to the patrol leader at the beginning of each event.

Competition Areas: Separate areas will be laid out for each of the events. Event areas will be listed on the activity sheet that was handed out during check-in. When first registering at the Camporee, patrols will be assigned a starting station for Saturday's activities and circulate through the events until they have completed all event stations. The patrols will be given directions and order of stations that they can hit along the way. Detailed information will be given at the Friday night SPL and Scoutmaster Meeting.

Skills and Knowledge Required to be Successful: As in past years, activity events will utilize Scouting skills, teamwork, and an emphasis on the Patrol method. The following list of skills and knowledge are necessary to do well at Camporee:

- Patrol Teamwork
- Good Menu Planning
- Fire Starting
- Scout Spirit
- Map and Compass
- Scout Essentials
- Patrol Communication
- Demonstrated Patrol Yells & Flag
- Basic Scout First Aid
- Campsite Planning & Set Up

Points will also be gained for demonstrating scout and patrol spirit, teamwork, proper uniforms, Star War character custom, having a patrol flag or totem at the events, and active participation throughout the day. In addition to the primary activity stations, there will be several "bonus point" activities available to patrols.



# Camporee Safe Haven Guidelines

We know that different troops handle their programs in different ways. However, when you're at the District Camporee, we all must live close together under some common rules. To make this a pleasant experience for everyone, we've listed the Camporee Safe Haven Guidelines.

Please take some time prior to arriving at the Camporee to have your Senior Patrol Leader review these with your Scouts:

- 1) The Camporee follows all points found in The Guide to Safe Scouting. Discipline is to be handled by unit leaders in charge. If a troop has any questions about this, please ask the Camporee Chairman.
- 2) An atmosphere of respect and consideration for others needs to be promoted and exemplified by all adults and junior leaders.
- 3) All language used at the Camporee must follow the 11<sup>th</sup> and 12<sup>th</sup> Points of The Scout Law.
- 4) Scouts are never to enter anyone else's campsite without being invited.
- 5) Scouts are not allowed to leave their campsites after the designated "in camp" time each night. Adults and Scouts must adhere to the "Lights Out and All Quiet Times" each evening. This consideration for others is especially important when troops are camped close to each other as they are here.
- 6) We ask that no adult or Scout arise before 6:00 a.m., but we know that's not always possible. Adults and Scouts arising before 6:00 a.m. in the morning must talk in whispers and not make any noise that will disrupt neighbors and stay in their own campsite.
- 7) Competition must always be conducted with Scout Spirit.
- 8) Inappropriate troop or patrol yells should not be used at any time during the Camporee. The Camporee Chairman will notify a Scoutmaster if this is in question with his unit.
- 9) Nothing is to be thrown while at the Camporee, including fir cones, rocks, sticks, or anything else, unless in an event approved by the Camporee Staff.
- 10) Scouts should not be wearing bandanas, baggy pants, backward hats or other non-Scout clothing that presents an image contrary to Scout ideals and uniformity.
- 11) Campfire etiquette calls for silence upon entering the campfire area until prompted otherwise by the Master of Ceremonies and be quiet upon leaving.
- 12) We expect troops to manage their free time. Please make sure that free activities are positive contributions to the weekend program.

# List of Camporee Events

(Events are subject to change)

Camporee events at the 2019 Pensacola Bay Spring Camporee will be divided into four separate areas. The four areas are: Yoda's Scouting Challenge, The Jedi Challenge, Troop Challenges and some fun events. The Yoda's Challenge, Jedi Challenge and Troop Challenges will be added together to determine which Troop is the Top Troop at the Spring Camporee.

The first competition area will be Yoda's Scouting Challenge. This competition area will consist of several challenges that will require Patrol Teamwork, Scouting Skills and problem solving. Yoda's Scouting Challenge will be patrol competition.

The second competition area will be called the Jedi Challenge Trail. This trail will consist of several different challenges that will challenge each Scout's physical fitness and agility. The Jedi Challenge Trail will be set up like an obstacle course. The Jedi Challenge will be a patrol competition and if time permits will be an individual competition too.

The third competition area will be Troop competition. Troop competition will include campsite setup, campsite inspection, pod racing and cooking.

The fourth competition area will be fun events. These events are just to have some good ole scouting fun. Rifle shooting, archery, tomahawk throwing, and movie night will be some of the fun events.

Basic scoring for all competition events will be based on Scout Teamwork, Scout Spirit and time.

## **Yoda's Scouting Challenge will include:**

- 1) Hans Solo's Tomb: Can your patrol free Hans Solo from his tomb? Each patrol will be given a wax figure of Hans Solo. Patrols must build a fire and melt the wax figure of Hans Solo. The event is over once Hans Solo is completely melted. Patrols will build a fire, melt Hans Solo, put fire out and clean up areas for the next patrol. Three different ways to start the fire will be provided. Patrols will choose how to start the fire. Patrols must collect their own firewood. No gas or other flammable materials brought from home to assist in rapid fire production will be allowed.
- 2) Lava Lava Everywhere: Darth Vader and Luke Skywalker are battling for survival. Lava is everywhere. Your patrol must build a bridge for Luke Skywalker to escape over. Patrol members must avoid falling into the lava while building the bridge. Materials will be provided.
- 3) Hans Solo Millennium Falcon Has Crashed Landed: Hans Solo Millennium Falcon space ship has just been shot down by Darth Vader's Starfighters and has crash landed at Camp Euchee. Hans Solo and Chewbacca are still alive. Patrol must rescue Hans Solo and Chewbacca before their space ship explodes. Patrol will be given different first aid scenarios.
- 4) Saving Luke Skywalker Star Fighter: Luke Skywalker Star Fighter has crashed landed. Patrols must lift Luke's Skywalker Star Fighter from the ruins of Camp Euchee using the materials provided.
- 5) Hyperdrive: Darth Vader has discovered Princess Leah Starship. Princess Leah Starship must go into hyperdrive before Darth Vader destroys her starship. Scouts must move Leah Starship from Point "A" to point "B" using the material provided.

- 6) Artoo: Artoo has sunk to the bottom of Lake Aqua. Patrols must retrieve Artoo from Lake Aqua using the material provided. Patrols must be on constant alert for Lake Aqua Alien Snakes.
- 7) Avoid the Meteorite Field: Your spaceship has just arrived out of hyperdrive. Unfortunately, you are now in a meteorite field. Can you avoid the meteorites? Two members of a patrol will canoe over a meteorite field from point "A" to point "B". Patrols must follow safety afloat for canoes. Patrols will run course 3 times...total of up to six scouts can participate. Life vest must always be worn while in canoes.
- 8) Darth Vader's Death Star: The Death Star must be destroyed in order to save the republic. Patrols will use sling shots to shoot down the death Star.
- 9) Destroy Darth Vader's Fighters: Mystery Event... To Be Announced at Camporee
- 10) Strom Trooper Challenge: Mystery Event... To Be Announced at Camporee
- 11) Some More Mystery Events

### **The Jedi Challenge:**

The Jedi Challenge will be set up like an obstacle course. The Jedi Challenge will include obstacles that Scouts will climb, crawl and jump over. We are planning on having a wall, tire swing, cargo net and a few other obstacles that will challenge our Scout's physical fitness and agility.

### **Troop Competition:**

- 1) Campsite Setup: Each troop is encouraged to use their imagination to transform their campsite into a Star Wars setting. This can be done with a gateway or Star War items. Use your imagination. *Remember dressing up as a Star Wars character is encouraged.*
- 2) Campsite Inspection: Each troop will receive a campsite inspection sheet at check-in. Campsite inspections will begin after 10:00 am on Saturday and will be done by 5:00 pm.
- 3) Pod Racing: Each troop is asked to build a Pod Racer from the link that was sent out in the Gulf Coast Facebook page. Here is the link that each troop should use in case you missed the Facebook post: <https://www.norwela.org/Documents/Events/2014/cubmobile%20plans.pdf>. Pod racing will be a double elimination. All Pod Drivers must wear a helmet, long pants, long sleeve shirt and closed toe shoes for safety reasons.
- 4) Intergalactic Cookoff: Jabba the Hunt is hosting an intergalactic cookoff under orders from Darth Vader. Jabba the Hunt is looking for the best Chef (troop) that he can find. A full list of all the competition rules will be announced on the Gulf Coast Council Facebook Page. Seasoning, preparing and cooking will be left up to the troop. Each troop must provide their own seasoning and cooking method. As part of the judging, each troop needs to present a receipt of how their food was cooked. This should include seasoning, how long food was cooked, etc. The troop with the best intergalactic chef will win the Jabba the Hunt Cooking award.

### **Fun Events:**

Fun events will include: Rifle, Archery, Tomahawks, sling shots and any other fun events we can come up with.

# Schedule of Events

## Friday

- 4:30 p.m. - Registration begins
- 8:30 p.m. - Cracker Barrel for Scoutmasters and Senior Patrol Leaders
- 8:30 p.m. - Scoutmasters/Senior Patrol Leader Meeting
- 10:00 p.m. - Taps, All Scouts in Campsites

## Saturday

- 6:00 a.m. - Reveille, Breakfast
- 8:00 a.m. - Assemble for Opening Ceremony (Bring US Flag, Unit Flag and Patrol Flags)
- 9:00 a.m. - Morning Events Begin
- 10:00 a.m. - Campsite Judging Begins
- 11:45 a.m. - Morning Events End
- 12:00 p.m. - Lunch
- 1:00 p.m. - Afternoon Events Begin
- 3:30 p.m. - Afternoon Events End
- 3:30 p.m. - Troop Event Pod Racing Begins
- 4:30 p.m. - Troop Events Ends
- 4:30 p.m. - Free Time
- 6:00 p.m. - Dinner, Clean-up
- 6:00 p.m. - Food Competition Judging Starts
- 6:30 p.m. - Food Competition Ends
- 7:30 p.m. - Campfire
- 8:15 p.m. - Movie Night at Dining Hall
- 11:00 p.m. - Taps, All Scouts in Campsite

## Sunday

- 6:00 a.m. - Reveille, Breakfast
- 8:30 a.m. - Scouts Service
- 9:00 a.m. - Closing Ceremonies
- 9:45 a.m. - Campsite Clean-up and Departure. Each Troop will be on their Scouts Honor to leave their Campsite better than they found it.
- 11:00 a.m. - Camp Closed



# Pensacola Bay District Spring Training



Friday, April 5, 2019

## Spanish Trail Scout Reservation

Scoutmaster Position-Specific Training - \$5.00 6 p.m.-10:00 p.m.

Scoutmaster Position-Specific training is the BSA's initial level of training for the top leaders of Boy Scout troops. It is designed for Scoutmasters, Assistant Scoutmasters, and Junior Assistant Scoutmasters. However, committee members and other adults connected to a Boy Scout troop are welcome to attend. The purpose of Scoutmaster Position-Specific training is to provide an active, fun, and positive learning experience for new and experienced Scoutmasters to learn and apply proven techniques for running an effective Boy Scout troop. Scoutmasters will learn how to meet the aims of Scouting by applying the eight methods of the Boy Scouting program during the four main sessions of the course:

- Patrol Method
- Support Team
- Advancement
- Annual Planning

Please bring a copy of the Troop Leader Guidebook and Boy Scout Handbook, as you will need to refer to these publications during the training. A canteen, camp chair, pen and paper are suggested.

Please preregister & prepay at the Council Office no later than April 1, 2019.

### **Scoutmaster Position-Specific Training:**

Name: \_\_\_\_\_ Unit: \_\_\_\_\_

Phone: \_\_\_\_\_ Email: \_\_\_\_\_



# Pensacola Bay District

## Spanish Trail Scout Reservation

### Introduction to Outdoor Leader Skills (Includes Lunch)



Saturday April 6, 2019

9:00 a.m. - 5:00 p.m.

Cost: \$20:00

This training course is designed for new adult leaders to learn the outdoor skills they need to teach Scouts through the First-Class rank. Instructors will help you learn how to set up camp, cook, work with woods tool and ropes, first aid, planning campfire programs, map reading and compass skills, hiking and packing techniques, nature identification, and Leave No Trace. Each outdoor session will bring to life the pages of the Boy Scout Handbook to help deliver the promise of Scouting to yourself and the youth you serve. It will increase your comfort level and give your confidence as a trained leader. Introduction to Outdoor Leaders Skills is the required outdoor training for all Scoutmasters, assistant Scoutmasters, and Varsity Scout coaches.

Webelos leaders are encouraged to attend this training. Please bring a Boy Scout Handbook, canteen camp chair, pen and paper.

Please preregister & prepay at the Council Office no later than April 1, 2019.

#### **Introduction to Outdoor Leader Skills:**

Name: \_\_\_\_\_ Unit: \_\_\_\_\_

Phone: \_\_\_\_\_ Email: \_\_\_\_\_



# FEES DUE

# of Scouts \_\_\_\_\_ X \$10.00 = \_\_\_\_\_

# of Adults \_\_\_\_\_ X \$10.00 = \_\_\_\_\_

Total = \_\_\_\_\_

## T-Shirts:

# of Small T-shirts \_\_\_\_\_ X \$12.00 = \_\_\_\_\_

# of Medium T-shirts \_\_\_\_\_ X \$12.00 = \_\_\_\_\_

# of Large T-shirts \_\_\_\_\_ X \$12.00 = \_\_\_\_\_

# of X Large T-shirts \_\_\_\_\_ X \$12.00 = \_\_\_\_\_

# of XX Large T-shirts \_\_\_\_\_ X \$14.00 = \_\_\_\_\_

# of XXX Large T-shirts \_\_\_\_\_ X \$15.00 = \_\_\_\_\_

# of Quad Large T-shirts \_\_\_\_\_ X \$16.00 = \_\_\_\_\_

Total Amount Due for T-shirts = \_\_\_\_\_

Total Amount of Scouts and Adults Due = \_\_\_\_\_

Total Amount Due: \_\_\_\_\_

**Troop #:** \_\_\_\_\_

**Number of Patrols:** \_\_\_\_\_

**Campsite Requested:** \_\_\_\_\_

**Number of Campers:** \_\_\_\_\_